FANNY DESJARDINS

Game Developer | Mathematician | Project Manager |

@ fanny.desjardins.2@gmail.com

in FannyDesjardins

FannyDesjardins

fannydesjardins.github.io

SKILLS

Programming

C++ Unreal Engine 5 DirectX 11					
PhysX 5	Git	GDScript	Godot 4		
Game AI	ATEX				

Languages

French	
English	
Japanese	• • • • •
Chinese	

Soft Skills

Communication	eamwork Quick Learner
Adaptability Proa	ctive Problem Solving
Attention to Detail	Public Speaking
Popularization	

PROJECTS

- Multiplayer game on Unreal Engine 5 (ongoing)
- Game on Unreal Engine 5 (2025)
- Racing game with DirectX11 and PhysX5 (2024)
- 2D Game in GML for GAMERella Game Jam (2024)
- Platform game in GDScript for GAMERella Game Jam (2023)
- Minesweeper game in Javascript and React.js (2022)
- **Website in HTML5 and CSS (2022)**

EXPERIENCE

 Mathematics & Computer Science Teacher Universities and Cegeps of Province of Quebec Prepare curriculum, lesson plans and teaching materials. Develop, give and grade exams and assignments. 		2013 - 2024
 Project Manager Premier Tech (Rivière-du-Loup) Organize, implement, and oversee engineering projects Accompany clients in all stages of project implementation 	i .	2022
Assistant Language Teacher JET Programme, Takanabe Senior High School, Japan Design and lead fun and interactive activities. Promote Canadian and Quebec cultural components.		2018 - 2020
Development Tester Ubisoft Quebec Quality control and testing of Assassin's Creed Syndicate	ä	May – Aug 2015
EDUCATION Master in Computer Science - Video Game Development		
Université de Sherbrooke Short Graduate Program in Project Management UQAR	.	2024-2025

M.Sc. Mathematics

| UQAM 🗯 2015 – 2018 Thesis Subject: Knot Theory

B.Sc. Mathematics

| Laval University & University of Hertfordshire (UK)

2012 - 2015

Cultural and linguistic exchange at HIST, Hunan Province, China. Senior thesis subject: Knot Theory

DISTINCTIONS

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- Master's thesis judged "Excellent" (2018)
- Best presentation for the Bachelor in Mathematics senior thesis (2015)
- Speech in Japanese to the Governor of Miyazaki Prefecture at the JET Programme departure ceremony (2020)
- Jury's Favorite prize at KGP Competition (project management, 2021)
- 3rd place at KGP Competition (project management, 2021)

OTHER TRAINING

- Certificate in Green Building Design (2024) | Académie Adapt
- TEFL (Teaching English as a Foreign Language) (2018) | University of Toronto
- Undergraduate Attestation in Modern Languages – Chinese (2014) | Hunan, China

INTERESTS

Video Ga	mes Scien	ice & Technology
Language	es Piano	Martial Arts
Guitar	Travelling	Wood Working
Knitting	Painting	

INVOLVEMENTS AND COMMITMENTS

 Executive manager of social platform Last Fortress Underground Coordinate a group of 90 users. Manage interactions between the different committees. 	2022-2023
 Vice-President of MAJET Miyazaki Association of JET Programme Organize events. Provide support and resources to foreign residents. Connect foreigners with the local Japanese community. 	2 019 – 2020
 President and Vice-President of AECSM of UQAM Postgraduate Students in Mathematics Union Ensure the administrative, financial and legal well-being c Coordinate academic and professional networking activitie 	
 Animation of Mathematics popularization activities UQAM - 24 Hours of Sciences Animation of popularization activities in mathematics: Mathematics themed walking tours Mathematical magic tricks 	2017
Support mathematics projects Association MATh.en.JEANS • Support research and development of school projects.	2017
 Volunteer AQJM (Association Québécoise des Jeux Mathématiques) Correct and protor exams. Coordinate filing and send out copies and results. 	2 013 - 2016